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# Nanotextured optical surfaces advance laser power and reliability

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## *Retaining the mechanical, thermal, chemical, and optical properties of durable materials, functional nanometer-scale textures etched in optic surfaces enable higher-power, more reliable laser systems.*

Laser powers are on the rise in applications such as <u>extreme-ultraviolet (EUV) lithography</u>, materials processing, energy production, biomedical treatments, long-range sensors, and military force protection. One technical limitation brought on by these higher laser powers is the poor environmental durability and low optical-damage resistance of functional thin-film material coatings.

An effective, yet simple, solution is to replace the conventional deposition of multiple-layer, multiple-material thinfilm stacks with a nanometer-scale texture etched directly into the surfaces of durable optical substrates such as sapphire, diamond, and fused silica. Configured for high reflection (HR), antireflection (AR), and wavelength and/or polarization filtering, these nanotextures have exhibited high efficiency, wide bandwidths, wide acceptance angles, and unique functionality. Surface-energy effects, such as hydrophobicity and a resistance to the adsorption of chemicals from the lasing environment, are also potential benefits of nanostructure technology.

The high performance and utility of AR nanotextures have recently been demonstrated in multiple laser systems. Often referred to as "Motheye" textures in the literature,<sup>1,2</sup> AR microstructures (ARMs) have been fabricated in metal-ion-doped zinc selenide (ZnSe) lasergain media for broadband tunable mid-infrared (mid-IR) lasers;<sup>4,5</sup> in sapphire windows for diode-pumped alkali laser (DPAL) vapor-cell windows and free-electron laser (FEL) output couplers;<sup>6</sup> in fused-silica and glass windows for tunable dye-cell lasers;<sup>7</sup> in diamond windows for carbon dioxide lasers intended for EUV lithography systems;<sup>9</sup> in the facets of fused silica optical fibers spliced to high-power fiber-laser systems;<sup>8</sup> and in UV and near-IR fused-silica optics intended for the world's most powerful laser, the National Ignition Facility (NIF) at Lawrence Livermore National Laboratory (LLNL; Livermore, CA).<sup>3</sup>

In each of these advanced laser systems, nanotextures provided the performance, chemical durability, environmental stability, or operational range that was previously unattainable using traditional thin-film coating technology.

#### AR nanotexture function

Fabricating surface-relief structures in an optic produces a gradual transition in the material density (refractive index) encountered by light passing through. The height, shape, and spacing of the structures that make up the texture determine how efficient the texture is at suppress-



**Figure 1**. Scanning Electron micrograph (SEM) images show various types of ARMs textures etched in the surface of durable optical materials. *(Courtesy of TelAztec)* 

ing reflected light. Because of this gradient-index AR effect, there are no swings in AR performance that depend on the wavelength of the light, that is, swings that are part of the function of conventional thin-film interference coatings. As a result, AR nanotextures exhibit wide operational bandwidths, extremely low losses, and wide acceptance angles compared to AR coatings.

Over the years, TelAztec has demonstrated these performance benefits in a great number of common optical materials. Figure 1 shows scanning electron microscope (SEM) images of ARMs textures fabricated in the important laser materials diamond, sapphire, fused silica, and zinc sulfide (ZnS). The figure shows four types of AR textures referred to as Motheye, Hybrid, SubWavelength Structure (SWS), and Random. Motheye, Hybrid, and Random textures are analog variants of graded-index surfaces, and the SWS texture is a binary index variant notable for its ability to achieve extremely low losses at laser wavelengths in any optical material, particularly those for which the optimal refractive index thin-film AR coating material does not exist.

Motheye, Hybrid, and SWS textures have features that are distributed in a regular array over the optic surface. Such periodic arrays are fabricated through a lithography step to define the pattern in a sacrificial material layer, followed by an etch step to transfer the pattern into the surface of the optic. More recently, TelAztec has developed a patented process for fabricating a randomly distributed array of features using a single dry-plasma-etch cycle, eliminating the costs associated with lithography.

Random-AR (RAR) nanotextures etched in fused silica are readily scaled to large areas, as illustrated by the 20cm diameter High-Energy Laser (HEL) exit aperture prototype shown in the top half of Figure 1b. A 1cm wide ring area was left untreated (as-polished) on the aperture to readily visualize the transmission increase provided by the RAR textures. Uniformity of the RAR texture performance was measured on a second exit aperture prototype at the laser wavelength of 1053nm by LLNL. This map is shown at the bottom of Figure 1b where the transmission is within 0.25% of the maximum for a single surface AR treatment, and the uniformity varies by just 0.25% over the 20cm aperture.

The specific ARM's texture type is determined by the application requirements. Note that for moldable optics, such as many types of glass and chalcogenide materials, a single ARMs-textured master tool can be fabricated in diamond or silicon-carbide templates that are then used to economically replicate the ARMs texture into the surfaces of aspheric lens optics or fiber-optic facets.



**Figure 1b**. Top: A prototype 20cm-diameter fusedsilica laser exit aperture with RAR-textures in both surfaces. (*Courtesy of TelAztec*)

**Fig 1b**. Bottom: A 1053nm laser transmissionmeasurement map of a 20cm-diameter fused-silica laser window with RAR textures etched in one surface only, shows high transmission and uniformity. *(Courtesy of LLNL)* 

#### **RAR** nanotextures for high-energy pulsed laser optics

For UV laser-system optics, thin-film coatings are particularly sensitive to environmental contamination and are prone to material breakdown due to laser absorption. Starting in 2013, RAR textures etched in fused silica have shown great potential for maximizing laser-environment reliability within the multiple-beam high-power laser being developed for fusion-energy production at LLNL.

RAR textures designed for maximum transmission at the UV laser wavelength of 351 nm were integrated with prototype fused-silica beam-sampling diffraction gratings. The superposition of the RAR and grating-surface structures yielded the desired ~3.5% increase in transmission uniformly over the full aperture, while stabilizing the critical diagnostic grating function. A scanning laser (wavelength of 375 nm) transmission map of a 20cm diameter fused silica window with RAR nanotextures etched in both surfaces is shown at the top of Figure 2. A high level of uniformity was achieved with an average transmission of 99.5% calculated for the area within the 17.5 cm circle shown on the map.

RAR textures in fused silica are also notable for wide bandwidth performance, often measuring less than 0.2% loss from 350 through 1064 nm, and less than 0.03% loss for targeted wavelengths from 200 to 1600 nm. Recently, Newport Corporation (Santa Clara, CA) made the spectral transmission scans of double-side treated RAR fused silica laser optics shown in Figure 2. Transmission at the important laser lines of 355 and 532 nm was recorded at 99.7% and 99.8%, respectively. For qualifying any AR treatment, measurements in transmission are much more discriminating than reflection since losses due to scattering and absorption are included in the measurement. The Newport and LLNL data removes any concern regarding potential scatter loss from surface relief nano-textures.

Of particular interest to LLNL, RAR-textured fused-silica surfaces show a dramatic resistance to adsorption of environmental hydrocarbons. RAR-treated windows subjected to standardized capillary condensation tests by LLNL were found to adsorb 200 to 400 times less hydrocarbon contaminants compared to NIF baseline-hardened sol-gel AR-coated windows. In addition, the laser transmission of the RAR-treated windows remained unchanged after all exposure levels, whereas the sol-gel-AR coated windows exhibited losses from 1% to 4.9% after 1 day of exposure.



To compare the power-handling ability of the RAR treatment to sol-gel AR coatings, pulsed laser-induced damage testing was conducted by LLNL using its standardized (and unique) large-beam test bed. The laser-damage resistance of the RAR texture was found to be equivalent to the current sol-gel AR coating baseline for NIF fused-silica optics. To relate this result to published commercial thin-film-coating damage testing, TelAztec submitted a series of RAR-textured fused-silica optics to ISO standard s-on-1, 355nm, 10ns pulsed-laser damage testing at Quantel USA (Bozeman, MT). An average RAR-damage threshold of 26 J/cm<sup>2</sup> was found, two times higher than the best performing ion-beam-sputtered thin-film AR coatings reported in the literature and six times higher than catalog high-power laser-window coating specifications.

#### ARMs for chromium-ion-diffused ZnSe laser-gain media

A serious problem limiting the performance and lifetime of coated optics operating in the mid-IR spectral region (2 to 5  $\mu$ m) is water absorption. Power scaling of mid-IR tunable laser-gain media based on chromium- or iron-doped ZnSe has been stalled due to water absorption in coatings at wavelengths beyond 2.7 $\mu$ m—the tuning band for Cr<sup>2+</sup>:ZnSe and the pump-laser band for Fe<sup>2+</sup>:ZnSe.

Working with the Air Force Research Laboratory (AFRL, Sensors Directorate, Wright Patterson AFB, OH), TelAtec's Motheye type ARMs textures were designed and fabricated in prototype  $Cr^{2+}$ :ZnSe laser crystals intended for use in an AFRL test bed. The spectral transmission of the Motheye textured crystals is shown in Figure 3 compared with identically prepared crystals coated with commercially available thin-film AR material layers. Note that the water absorption band losses centered near 2.8 µm for the coated crystals prevent any lasing function, whereas the Motheye textured crystal maintains transmission and can be tuned well beyond 3.1 µm.

With no dissimilar material layers, no water-absorption issues, and the potential to mitigate polishing damage, the etching of Motheye ARMs textures in laser crystals can dramatically increase the power handling capacity of mid-IR lasers. Standardized pulsed-laser-induced damage testing at a wavelength of 2.09  $\mu$ m was conducted on multiple ARMstreated ZnSe and Cr<sup>2+</sup>:ZnSe laser windows by SPICA Technologies (Hollis, NH); damage thresholds for the ARMs-treated windows were found to be five times higher than the levels reported for thin-film AR coatings. In 2014, pulsed laser damage tests conducted by Quantel at a wavelength of 2.94  $\mu$ m also finds damage thresholds for Motheye ARMs textures etched in ZnSe that are five times higher than thin-film AR coated ZnSe.



**Figure 3**. Transmission measurements are shown for as-polished (no AR treatment), thin-film ARcoated, and Motheye ARMs-textured  $Cr^{2+}$ :ZnSe laser crystals. The inset shows a  $Cr^{2+}$ :ZnSe laser window and magnified image of the Motheye texture. (*Courtesy of TelAztec*)

TelAztec submitted a series of Motheye textured  $Cr^{2+}$ :ZnSe windows to continuous-wave (CW) laser-damage testing at a wavelength of 1.94 µm by IPG Photonics (Birmingham, AL). A threshold of nearly 0.5 MW/cm<sup>2</sup> was measured, a level estimated at 50% above that of thin-film AR-coated  $Cr^{2+}$ :ZnSe gain media. This integrated ARMs approach is now being applied to iron (Fe) doped ZnSe to extend the tunable laser spectral range out to 5.0 µm.

#### ARMs in sapphire windows for alkali-laser vapor cells

Diode-pumped alkali lasers (DPAL) technology is a viable approach to reaching megawatt output power levels, combining the high-conversion efficiency of alkali vapor with inexpensive, compact, electrically driven, diode-laser pump sources. A current barrier to power scaling of DPAL systems is the lack of thin-film AR-coating material options needed to withstand the chemical damage and carbon fouling of the gas-cell windows forming the laser-gain media. Combined with high laser power, the alkali vapor attack rapidly leads to catastrophic surface damage.

An innovative solution to this problem is to etch ARMs textures in sapphire, a durable material that is not damaged by exposure to alkali vapor. The ARMs texture provides the reduction in losses needed for laser function and a potential resistance to the hydrocarbon adsorption found to foul conventional coated windows in some DPAL configurations. Figure 4 shows an ARMs-textured sapphire window designed to pass the pump light in a DPAL system. Diffraction from the array of cone features creates the uniform blue reflection.



**Figure 4**. A sapphire window for a DPAL system has an ARMs-treated surface. The blue color is caused by diffraction from the periodic array of cones that make up the nanotexture. *(Courtesy of TelAztec)* 

TelAztec is working a Small Business Innovation Research (SBIR) Phase II program sponsored by the U.S. Missile Defense Agency intended to drive the development of ARMs in sapphire for DPAL systems. To date, reflection loss for ARMs-treated sapphire windows below 0.06% has been demonstrated at all relevant DPAL wavelengths in the range of 750 to 950 nm. The custom stepped ARMs-treated sapphire window of Figure 4 is configured for an AFRL test bed at Kirtland AFB. In alkali-vapor exposure tests conducted by the AFRL, ARMs-treated sapphire windows showed no degradation of the nanostructured surfaces after a six-day trial operating at expected DPAL temperatures and pressures. High-power CW laser-damage testing is scheduled for mid-2014.

#### RAR-treated fused-silica end facets for fiber lasers

A fiber laser is a silica-based fiber with its core doped with rare-earth elements to function as the active gain medium, with pump light supplied by multiple laser diodes or other fiber lasers. Advantages of fiber lasers include high output power, excellent beam quality, and system reliability. However, the high laser fluence at the fiber entrance and exit facets often requires splicing on a beam-expanding end cap to reduce power density and avoid damage and/or angle polishing the end facet (adding cost and reducing far-field wave-front quality) to lessen retro-reflections back through the fiber. The use of thin-film AR coatings for the highest-power fiber-laser applications is problematic due to power-handling limitations caused by coating absorption and defects, deposition constraints and consistency, and reliability issues.

In contrast, TelAztec's RAR-texture process is readily adapted for fiber-laser facets and end caps.<sup>7</sup> Advantages of the RAR approach for fiber-laser facets include a consistent fabrication process, a single material solution for long-term reliability, and high-AR function for low back-reflection with the potential for eliminating angle polishing. RAR textures in fused silica have been measured with losses below 0.03% (-37 dB) at wavelengths of 780, 940, 1064, 1310, and 1550 nm. Figure 5 shows a single-mode fiber mounted in a silicon V-groove block as one example of the many types of fixtures that are compatible with RAR fabrication. An SEM image shows the RAR texture.

In multiple standardized third-party pulsed-laser damage tests comparing RAR textures in fused silica to thin-film AR coatings on fused silica, RAR-treated surfaces have exhibited damage thresholds many times the value found for coatings. In one set of tests conducted by the Army Research



**Figure 5**. SEM images of a single mode fiber facet mounted in a silicon v-groove. The inset image shows the RAR texture magnified 40,000 times. *(Courtesy of TelAztec)* 

Labs (White Sands, NM), RAR-textured fused silica dye-cell laser windows exhibited a damage threshold 5 times higher than catalog thin-film AR coated windows specifically designed and sold for high-power laser operation.<sup>8</sup>

#### Motheye ARMs textures in diamond for high power lasers

Because of its extreme mechanical durability, high laser damage resistance, high thermal conductivity, low absorption, and wide infrared band transparency, polycrystalline diamond is a choice material for optics within the high power lasers used for industrial and semiconductor manufacturing. One problem with exploiting the unique physical properties of diamond is the need for conventional thin-film material coatings to add AR and HR functionality. All coating materials fail at laser power levels far below the level at which diamond suffers damage. In addition, the use of disposable debris shields is often required to protect coatings operating within cutting, welding, or marking lasers. The reliability of a coating layer is limited due to changes in the coating material properties when exposed to the high intensity UV light within EUV lithography systems, or after long-term exposure within high intensity CO<sub>2</sub> laser systems.

An effective solution is to eliminate thin-film coatings, and generate the AR function using ARMs textures that retain all of the favorable mechanical and optical properties of the bulk diamond material. A fabrication process for realizing Motheye ARMs textures in polycrystalline diamond windows has been demonstrated. Pulsed laser damage

testing of Motheve ARMs in diamond conducted at a wavelength of 9.56µm by AFRL's Laser Hardened Materials Effects Laboratory (WPAFB, OH), showed damage thresholds in the 100-200 J/cm2 range, a level nearly 100 times greater than that found for coatings on ZnSe material. Working with Element Six Technologies (E6- Santa Clara, CA), multiple diamond windows intended as output couplers for CO2 lasers have been textured with TelAztec's Motheye ARMs in the external surface as illustrated in Figure 6. An SEM image of the Motheye texture is shown as an inset to the figure along with a photograph of the diamond window mounted on a sapphire wafer during the ARMs fabrication process. With the Motheye AR treatment completed for just one surface, the maximum transmission attainable is marked in the figure at just over 82%. A plot of the spectral transmission over the LWIR band from 6 to 15 µm shows broadband gain after etching the Motheye ARMs texture (blue curve) relative to the untreated window transmission (as-polished, black curve). The flat top cone features that make up the Motheye texture were etched about 1.8µm deep with a repeat period of 2.6µm. In 2014, TelAztec achieved extremely broad-band transmission gain with Motheve cone features etched to a 5µm depth in a diamond beam splitter optic intended for use at very long IR wavelengths ranging from 7 to 50 µm. This beam splitter forms part of a spectrometer instrument designed by Arizona State University for NASA's OSIRIS-Rex asteroid sample-return mission spacecraft.



#### Conclusion

Along with commercially available ARMs textures in fused silica, BK7, ZnSe, and sapphire, TelAztec's ARMs technology is being adapted and performance characteristics quantified in laser materials such as zinc germanium phosphide (tunable mid-IR lasers), diamond (CO<sub>2</sub> lasers), YAG, gallium arsenide (diode lasers), and spinel (exit-aperture windows). Microstructure-based wavelength and/or polarization selective reflectors under development are expected to yield similar optical and environmental advantages over existing thin-film coating designs.

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